Buffy the Vampire Slayer™ roleplaying game

Life Points
Drama Points
Experience Points

Character Name
Character Type
Description

Attributes

Strength
Dexterity
Constitution
Intelligence
Perception
Willpower

Qualities

Skills

Acrobatics
Art
Computers
Crime
Doctor
Driving
Getting Medieval
Gun Fu
Influence
Knowledge
Kung Fu
Languages
Mr. Fix-It
Notice
Occultism
Science
Sports
Wild Card

Drawbacks

Combat Maneuvers

Maneuver	Bonus	Base Damage	Notes

Useful Information

Initiative (DIO + DEX)
Perception (DIO +PER+Notice)

Notes

Success Levels Table

Roll Total	Success Levels	Description
9-10	1	Adequate
11-12	2	Decent
13-14	3	Good
15-16	4	Very good
17-20	5	Excellent
21-23	6	Extraordinary
24-26	7	Mind-boggling
27-29	8	Outrageous
30-32	9	Superheroic
33-35	10	God-like
+3	+1	

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Sex _____ Height _____
Age _____ Weight _____
Eyes _____ Hair _____

Personality _____
Strength _____
Weaknesses _____
Romantic Interests _____
Role within the group _____
Short Term Goals _____

Long Term Goals _____

Possessions

Allies/Contacts

Enemies

Weapons

Type	cap.	Base Damage	Range/Notes

Character History

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